

Introductory Overview of Artificial Intelligence (AI) and Machine Learning (ML)

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STAC workshop on AI/ML

February 24, 2025

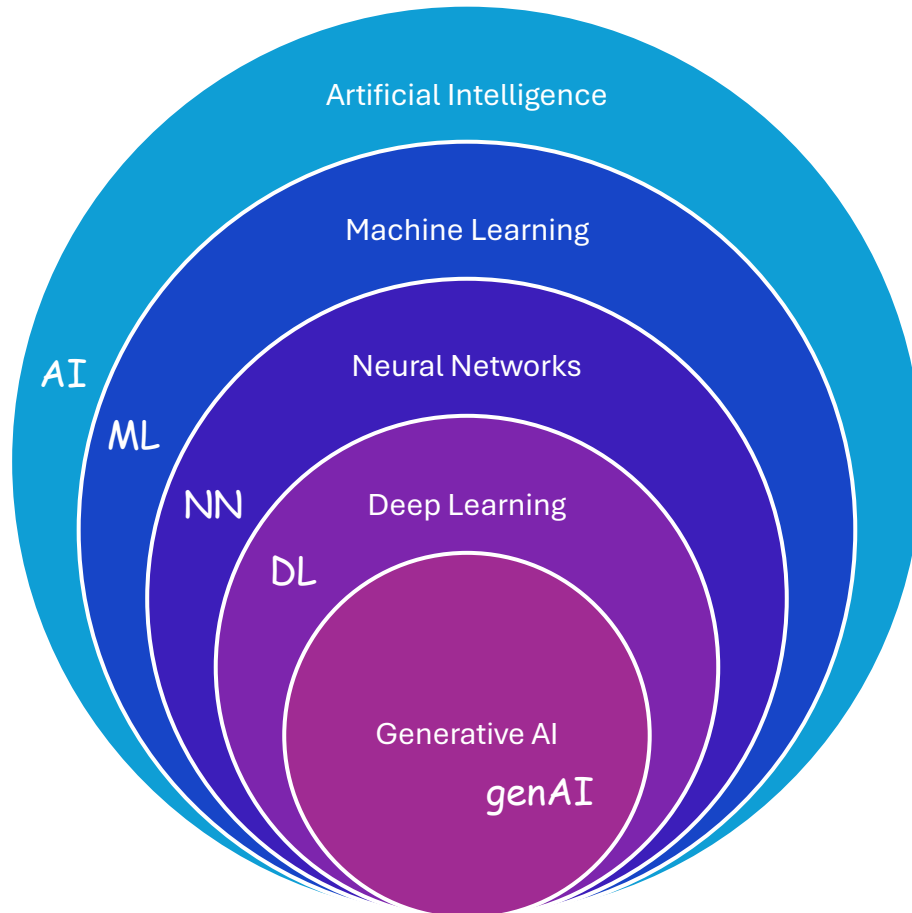


Workshop on Leveraging Artificial Intelligence & Machine Learning to Advance Chesapeake Bay Research and Management

Chesapeake Science & Technical Advisory Committee (STAC)



Artificial intelligence and some subsets



Act like a human

Learn to act like a human

Learn like a human

Learn like a smarter human

Learn from all the humans

Machine learning paradigms

Categorical

Which location?
Enough oxygen?



Migratory Spawning and
Nursery Habitats

Shallow-Water and
Open-Water Habitats

Deep-Water Habitats

Deep-Channel Habitats

6



5



4



3



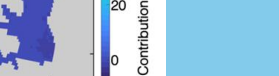
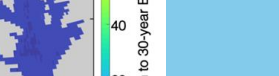
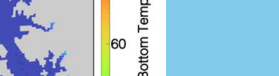
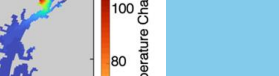
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1

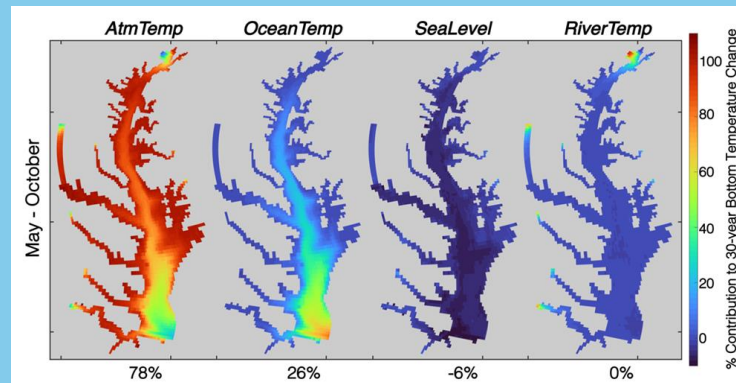


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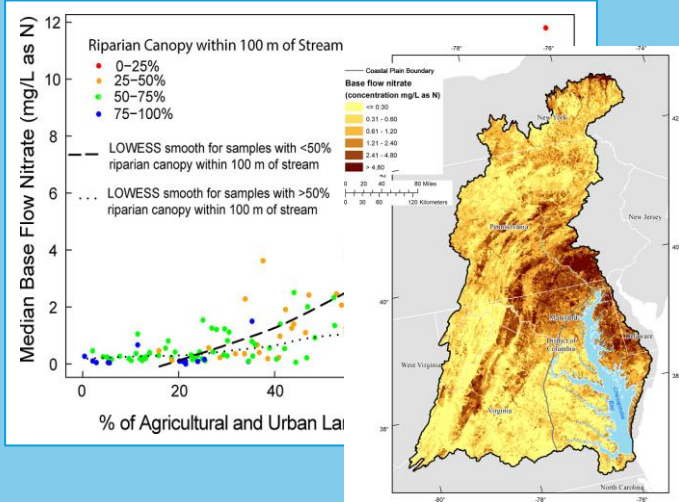
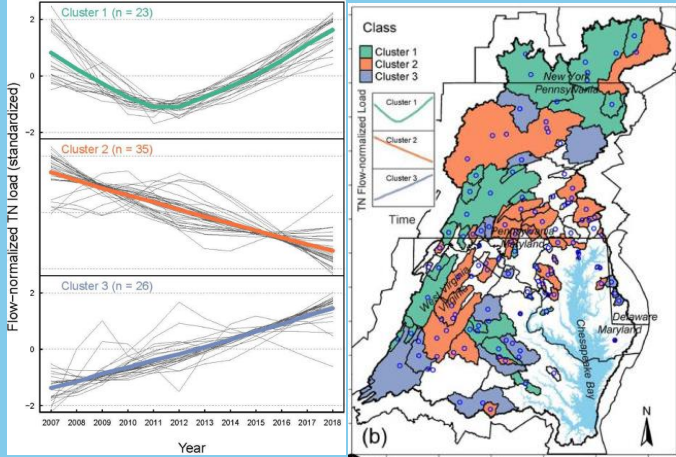


Continuous


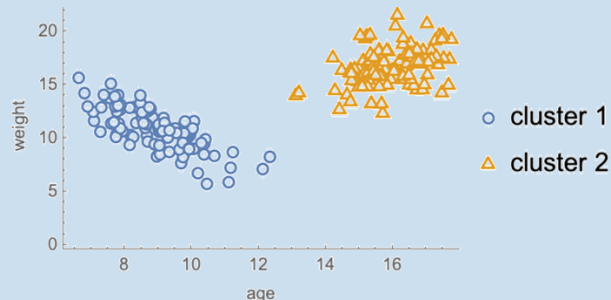
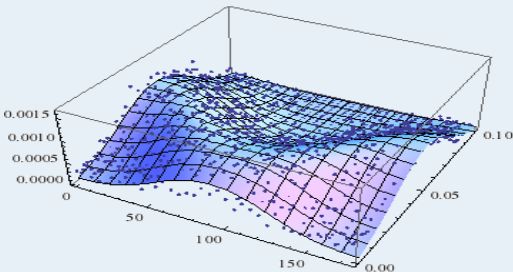
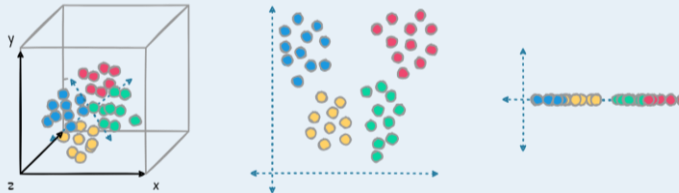
How much?



Machine learning paradigms

	Supervised	Unsupervised
Categorical	<p>Labeled training data (true values known)</p>  <p><i>Wherry et al. 2000</i></p>	<p>Pile of observations (need help organizing)</p>  <p><i>Zhang et al. 2022</i></p>
Continuous		

Machine learning paradigms

	Supervised	Unsupervised
Categorical	<p>Classification</p>  <p>→ Morel</p>	<p>Clustering</p> 
Continuous	<p>Regression</p> 	<p>Dimensionality Reduction</p> 


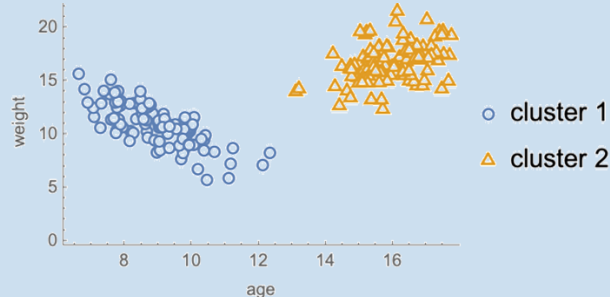
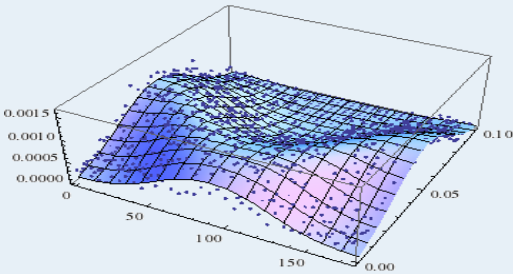
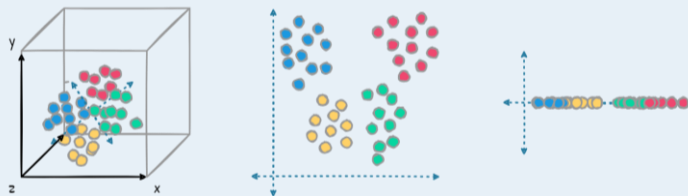
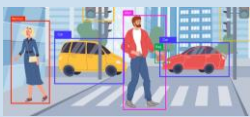

wolfram wolfram

Dave Cote roboflow

DeepLobe Adobe Stock

Wolfram Intro to ML

Machine learning paradigms

	Supervised	Unsupervised	Reinforcement
Categorical	Classification  → Morel	Clustering 	<i>and arguably also Semi-supervised Causal Online Active Transfer and other kinds of learning</i>
Continuous	Regression 	Dimensionality Reduction 	
Other	Object detection 	Anomaly detection Generative modeling 	

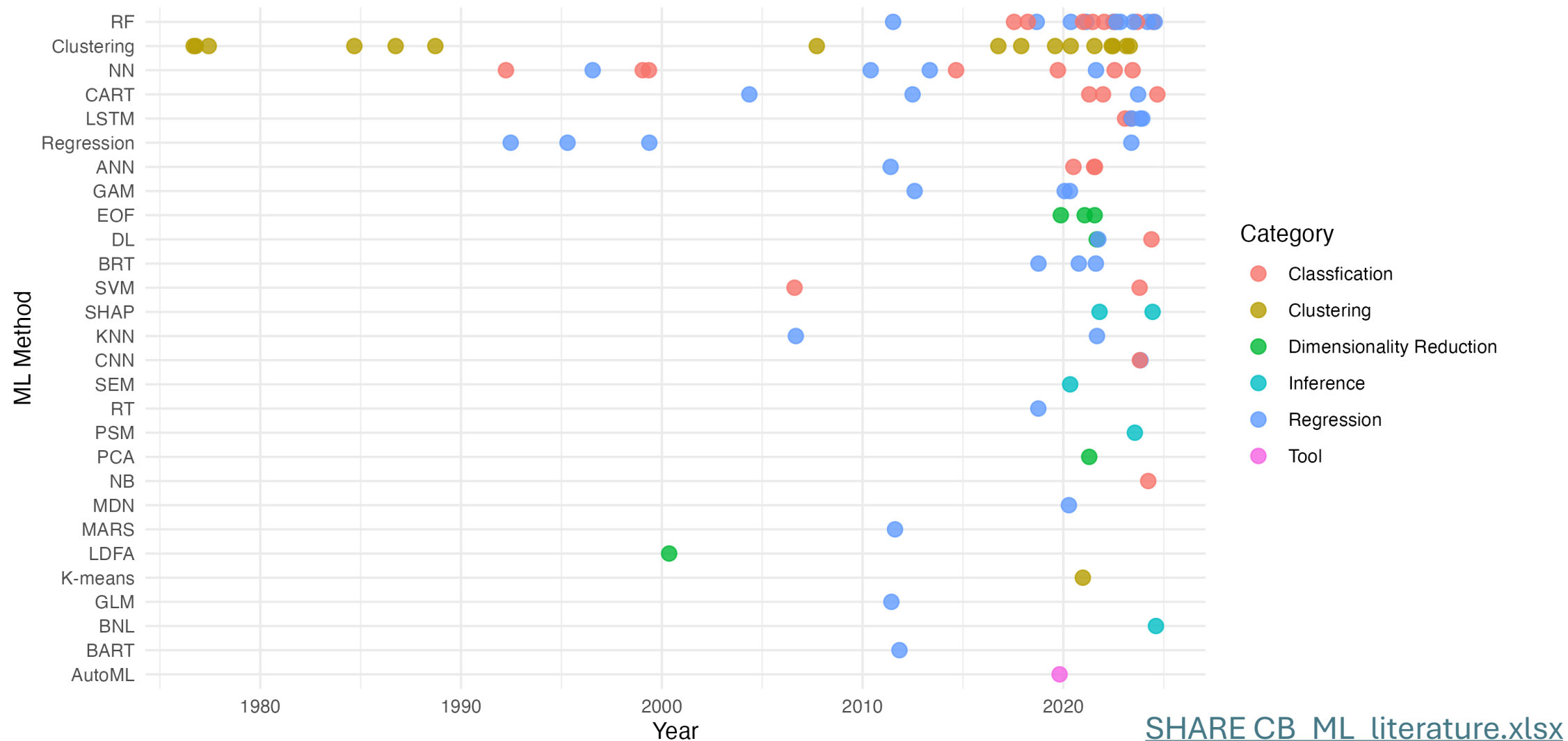
wolfram wolfram

Dave Cote roboflow

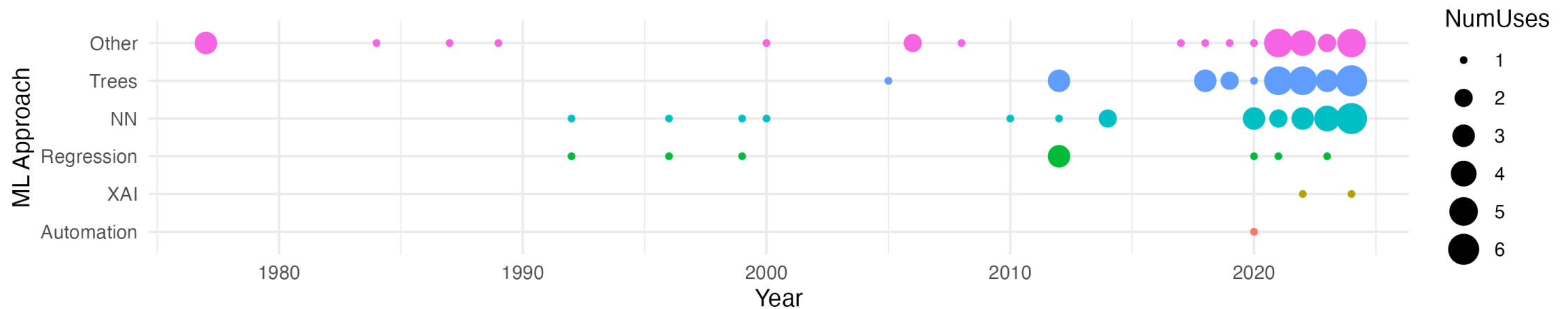
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Wolfram Intro to ML

Chesapeake ML methods used



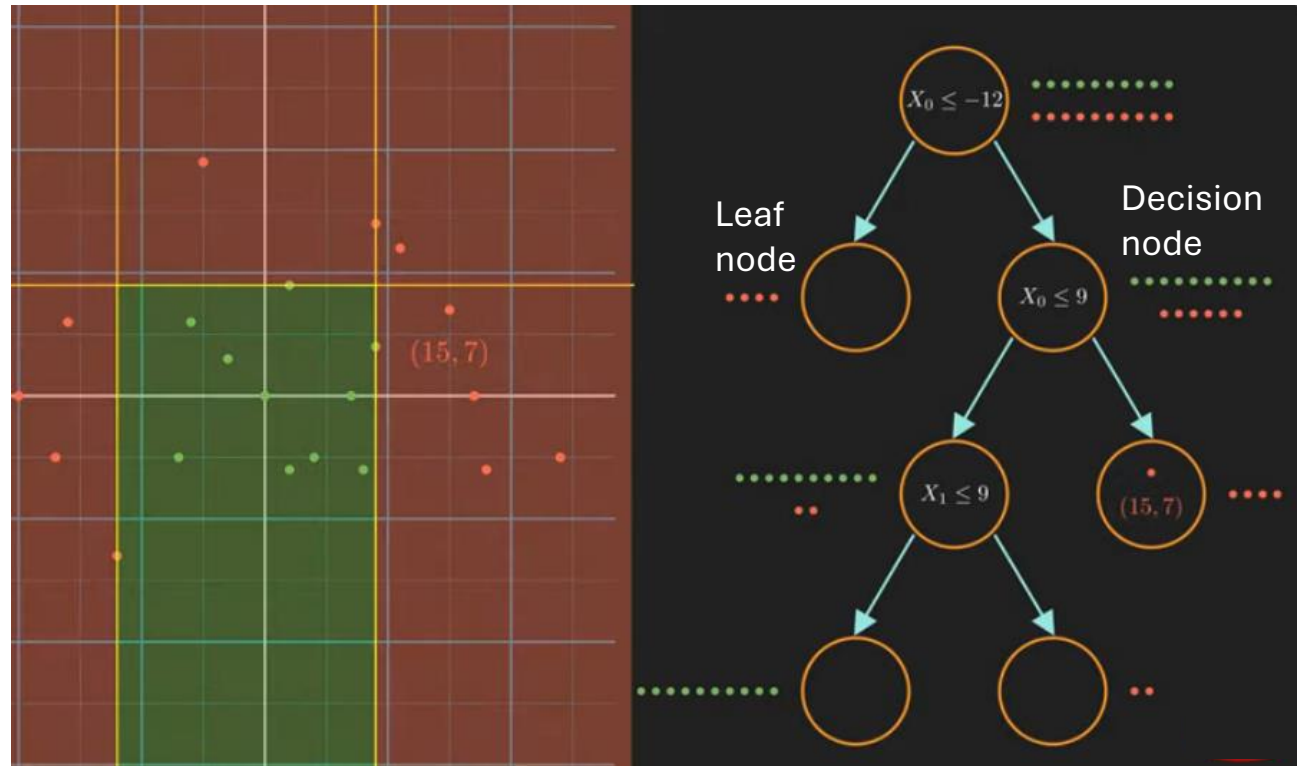
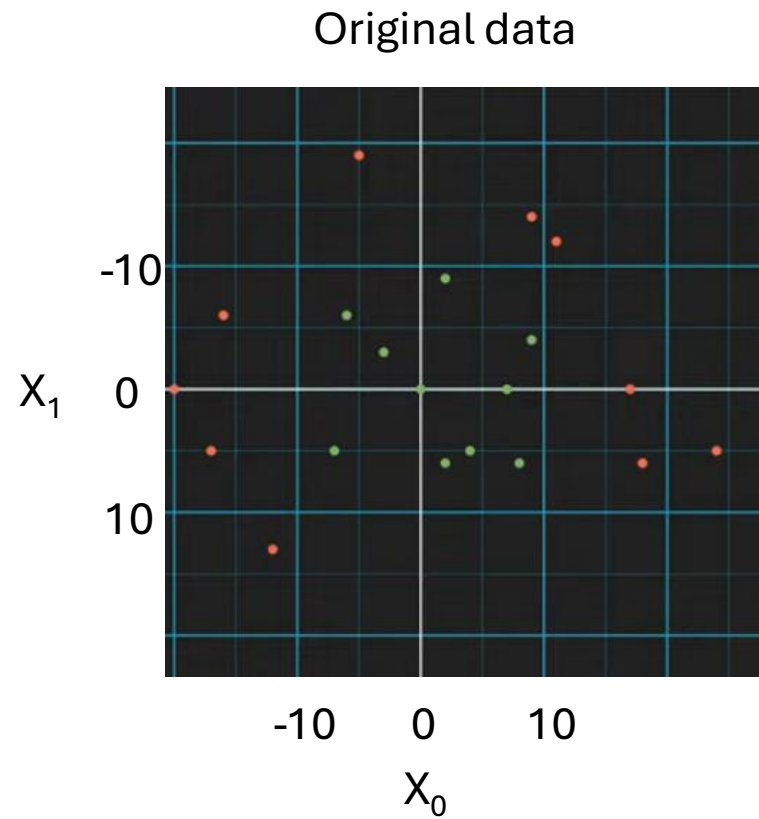
Chesapeake ML general approaches used



[SHARE CB_ML_literature.xlsx](#)



Decision trees for classification

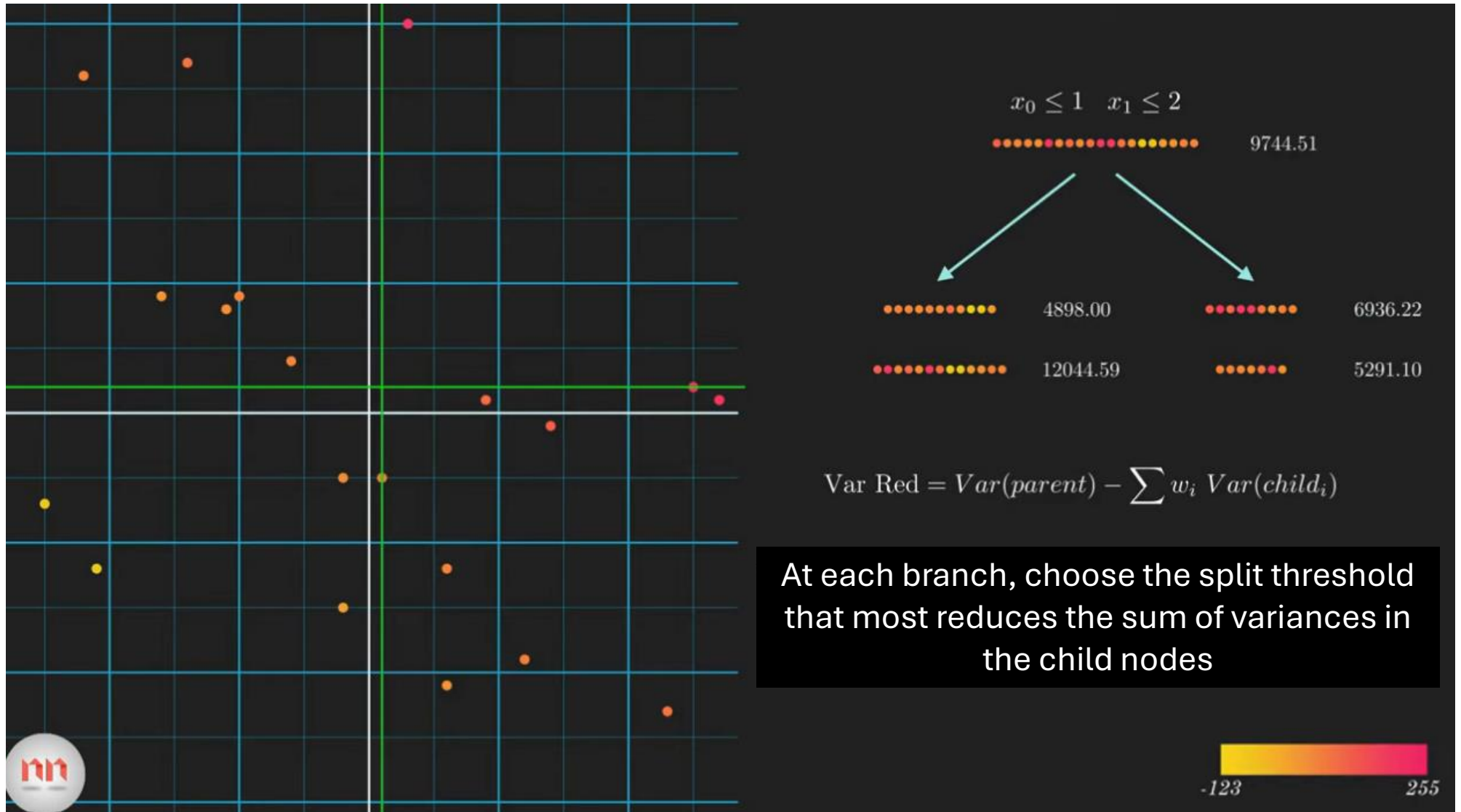


Decreasing entropy (or impurity)

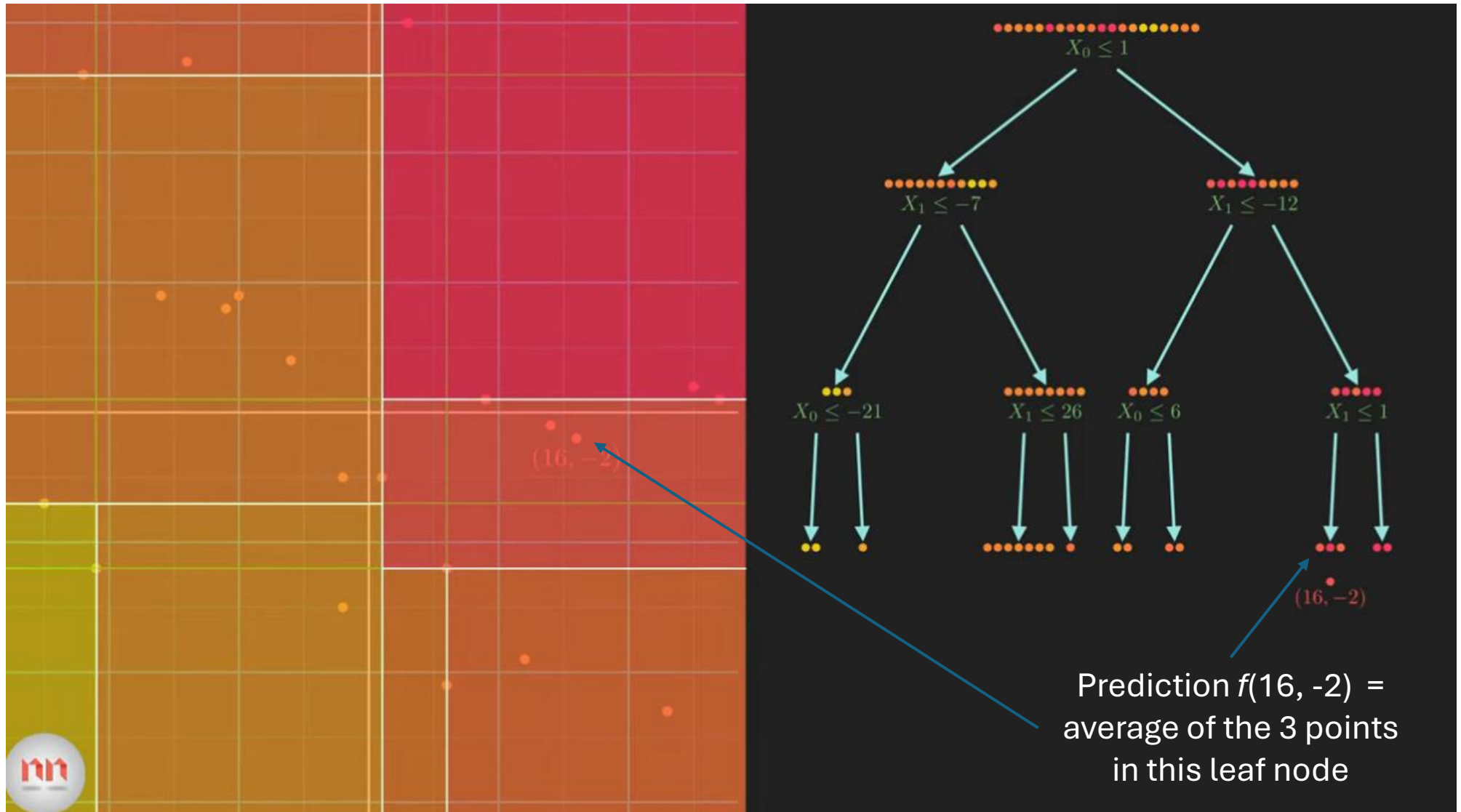
$$Entropy = \sum -p_i \log(p_i)$$

p_i = probability of class i

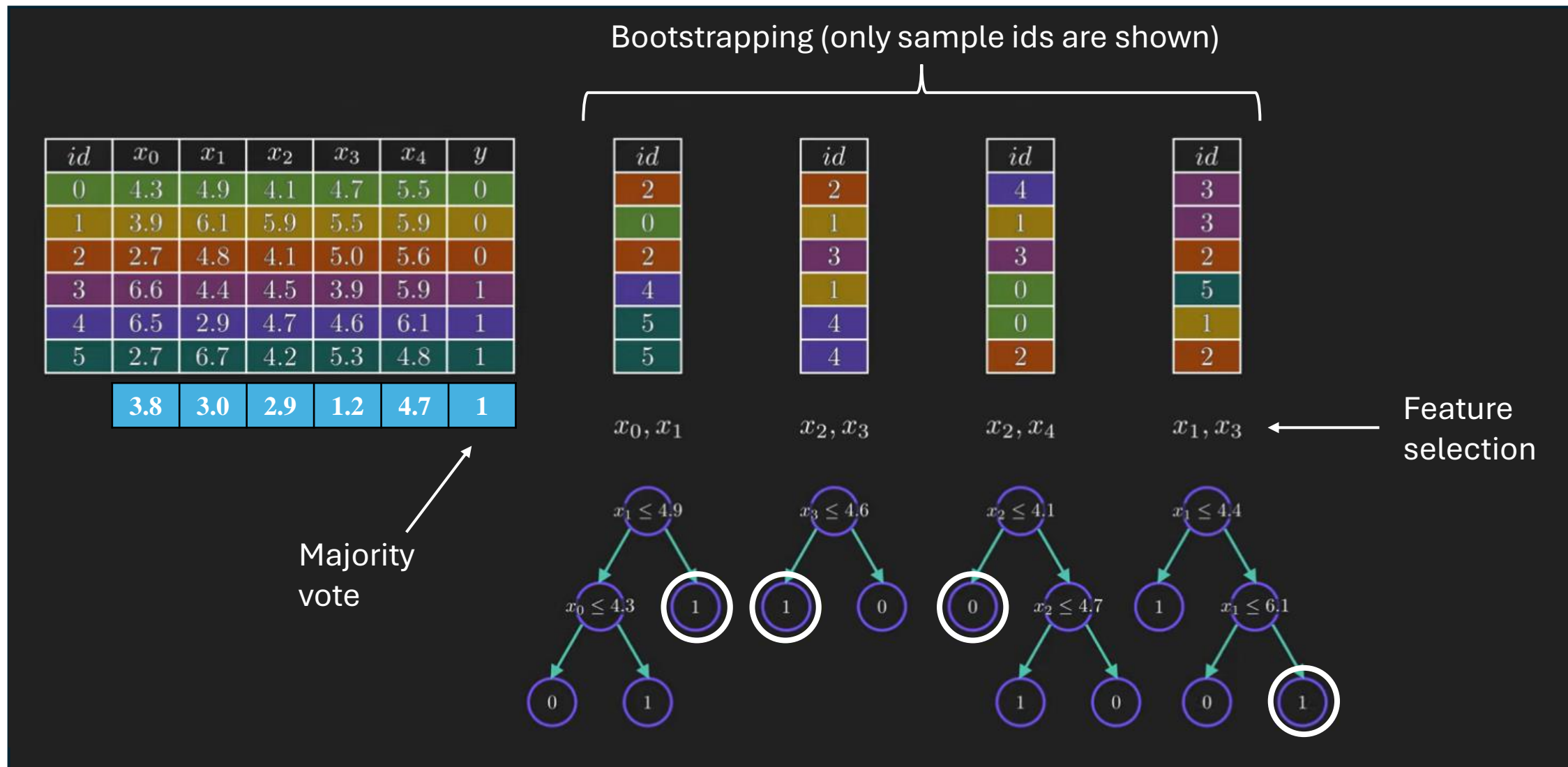
Decision trees for regression



Decision trees for regression

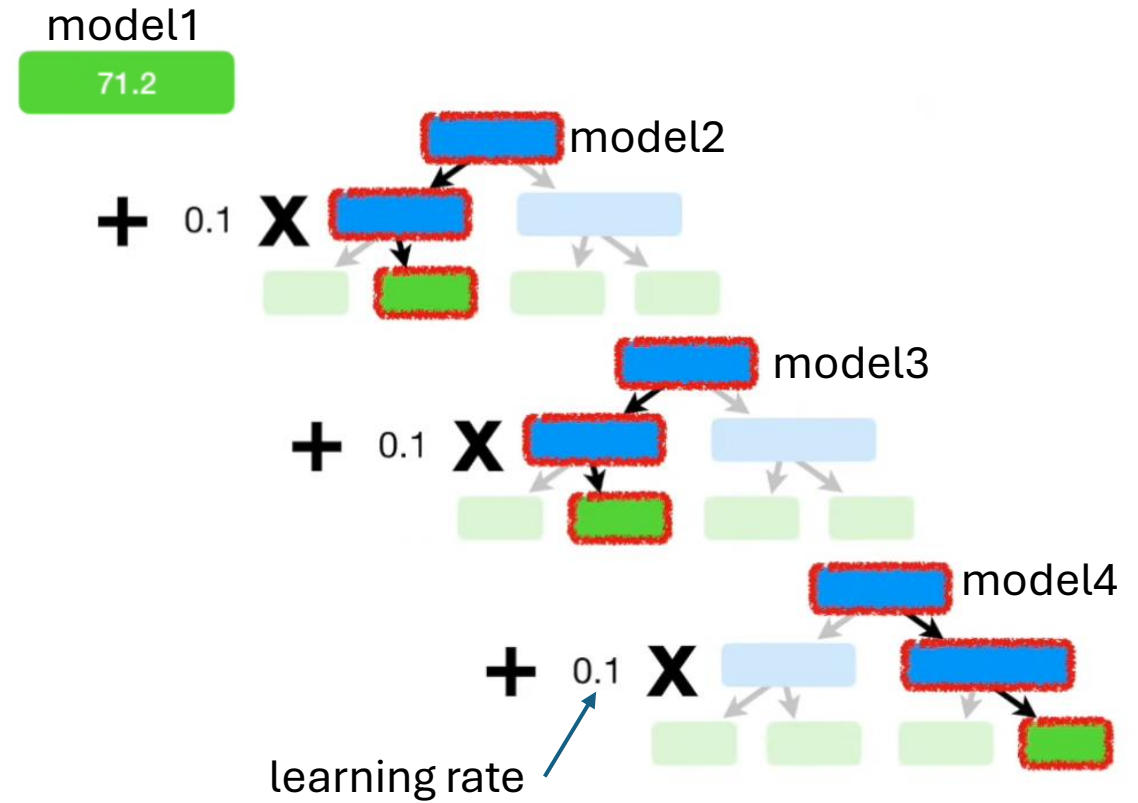


Random forest classification

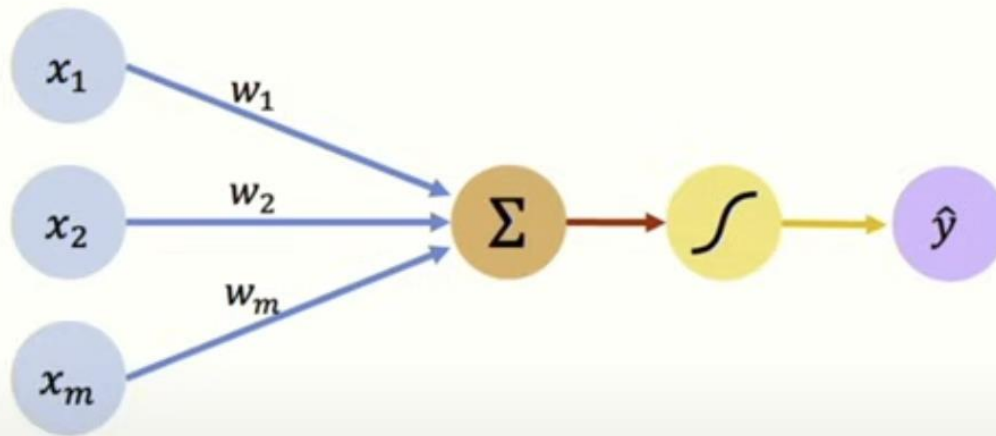


Gradient boosting

1. Initial prediction = average
2. Calculate pseudo-residuals
3. Built a weak (simple) learner of the residuals
4. Repeat
5. Prediction =
model1 +
model2 * learning rate +
model3 * learning rate +
model4 * learning rate + ...



Neural networks – a neuron



Inputs Weights Sum Non-Linearity Output

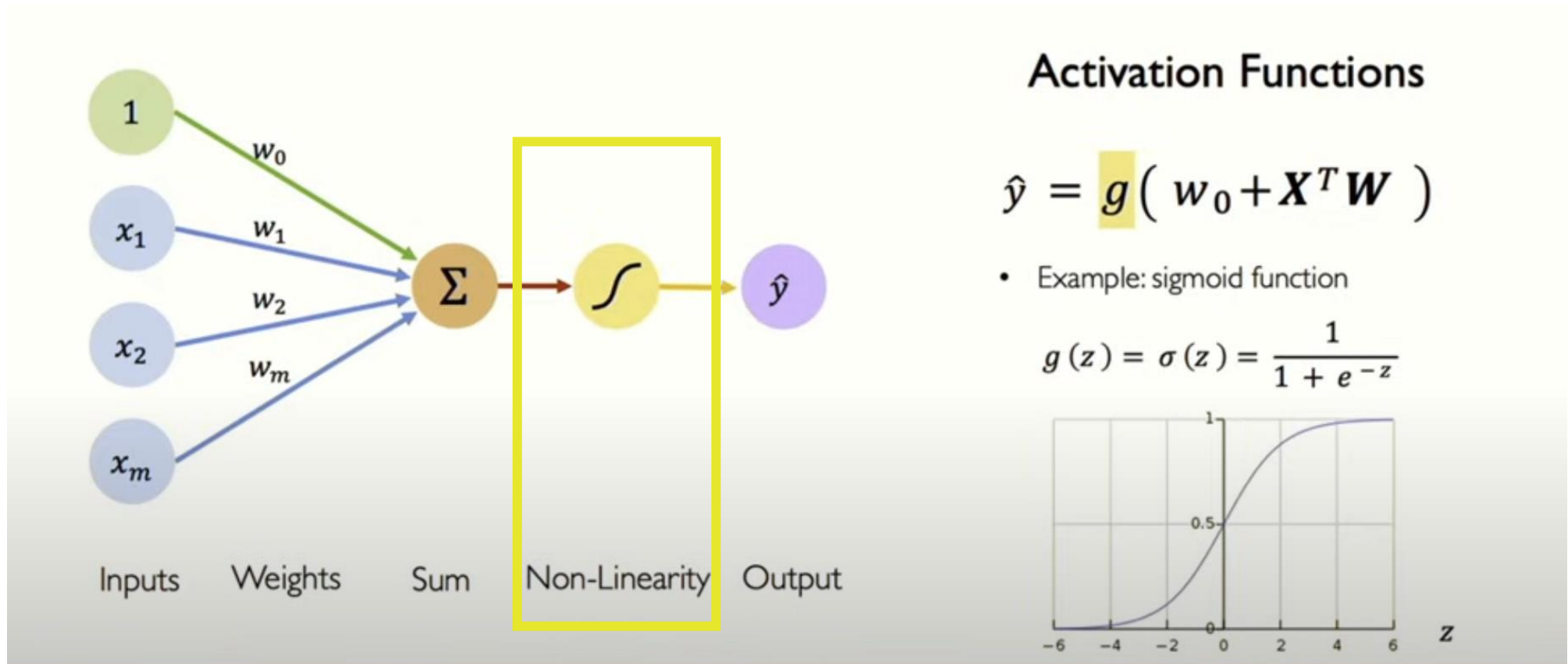
Output

Linear combination of inputs

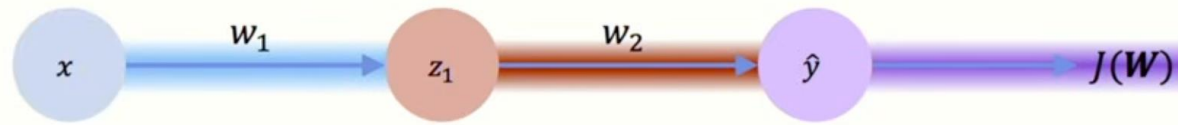
$$\hat{y} = g \left(\sum_{i=1}^m x_i w_i \right)$$

Non-linear activation function

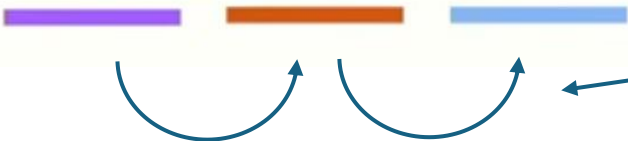
Neural networks – a neuron



Neural networks get feedback by backpropagation



A very, very simple neural network. Weights \mathbf{W} are the model parameters. Loss $J(\mathbf{W})$ is bigger when predictions are bad, e.g., RMSE

$$\frac{\partial J(\mathbf{W})}{\partial w_1} = \frac{\partial J(\mathbf{W})}{\partial \hat{y}} * \frac{\partial \hat{y}}{\partial z_1} * \frac{\partial z_1}{\partial w_1}$$


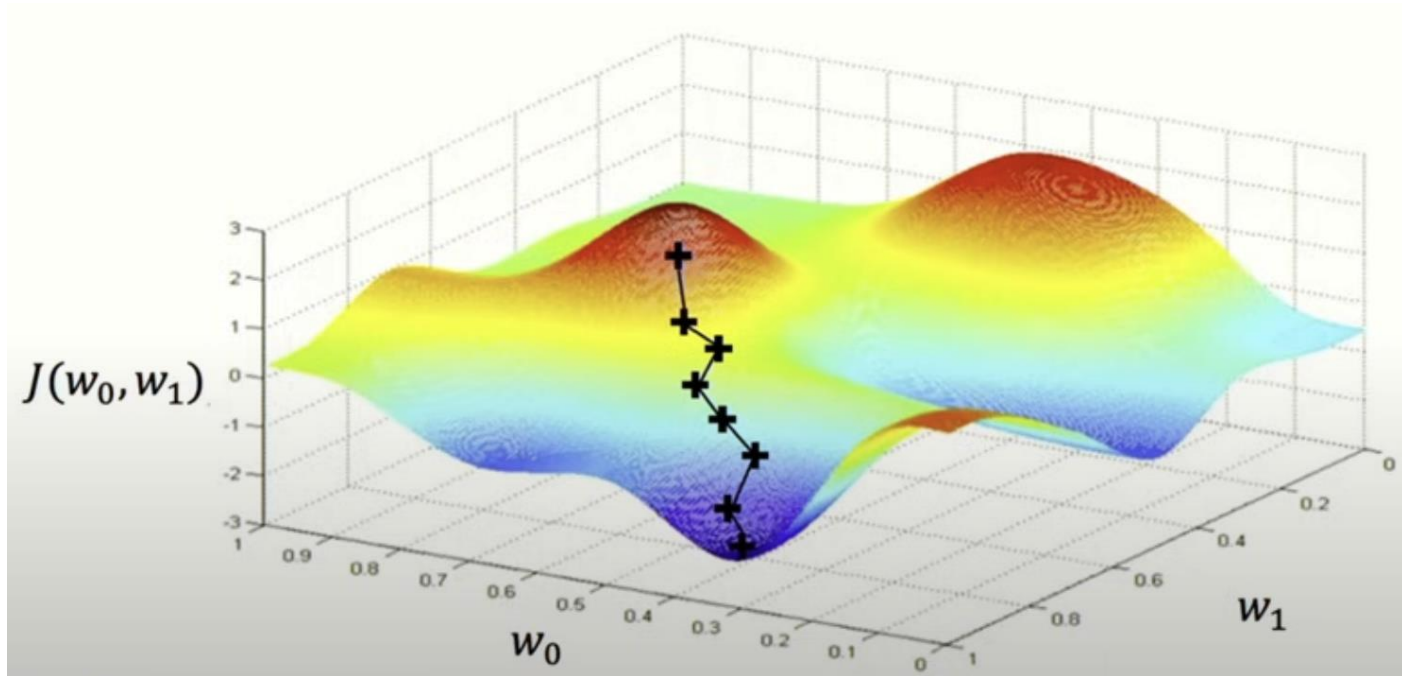
Gradient: change in the loss ($\partial J(\mathbf{W})$) per change in a weight (∂w_1)

Backpropagation: computation of the gradient for each weight, using the good old chain rule from calculus

$$\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$$

Update: adjust each weight in the direction that reduces loss, at a rate that reflects its importance to the loss

Neural networks improve by gradient descent

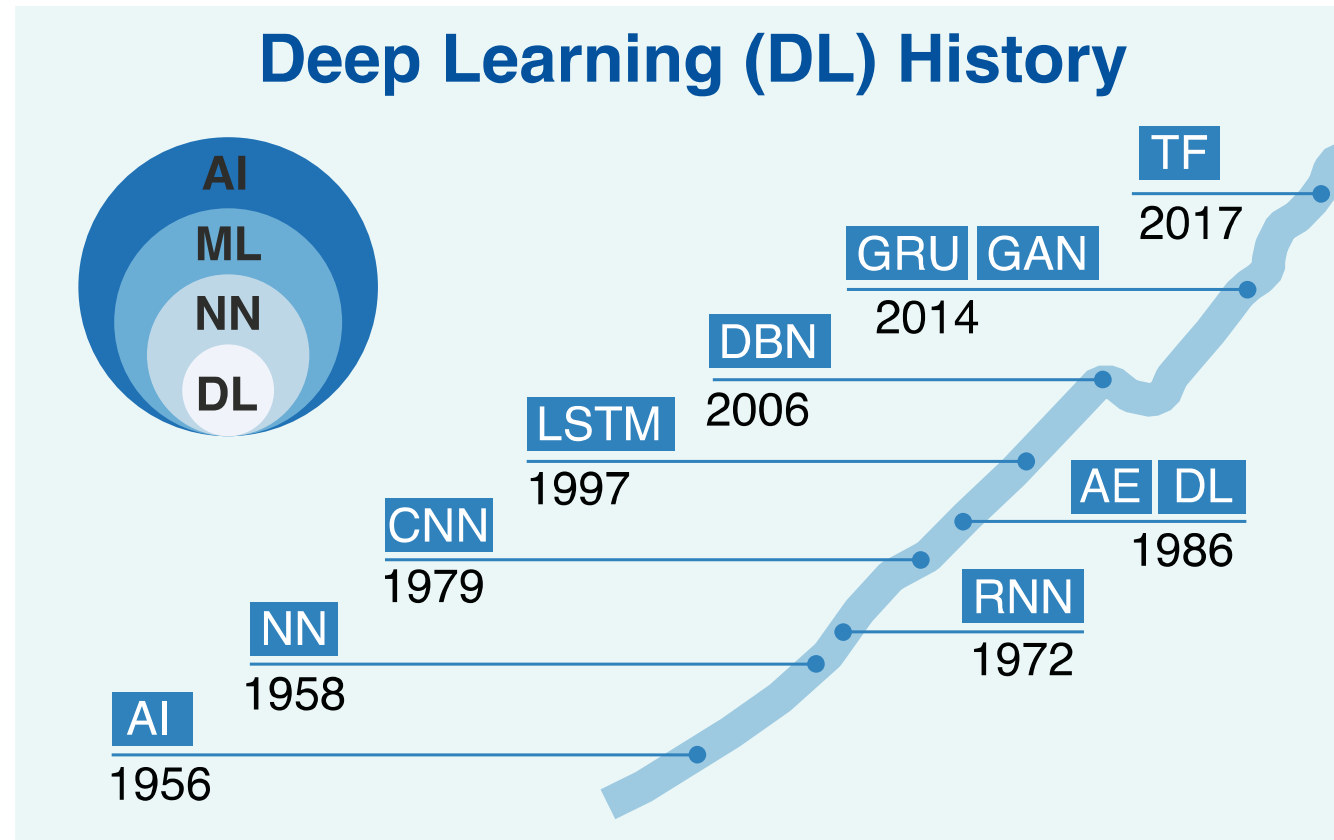


In each iteration:

- Adjust weights by some small amount in the direction of the gradient
- Run the model with new weights and recalculate loss and gradients

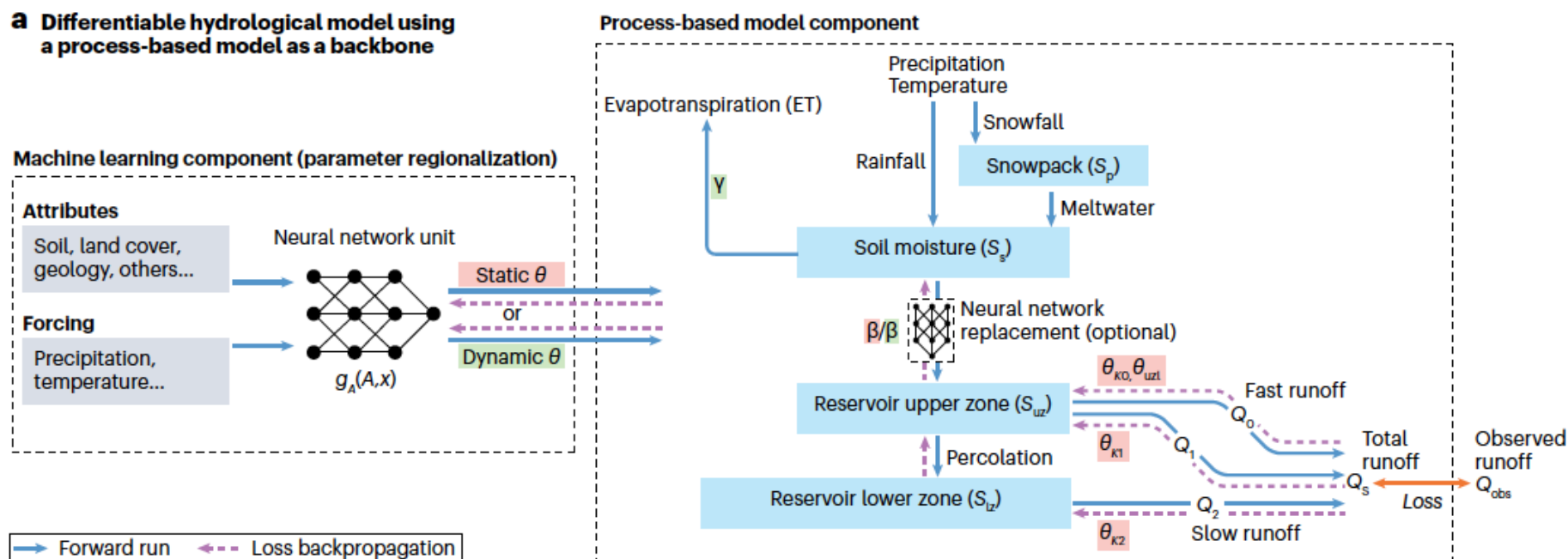


Neural networks are diverse and evolving

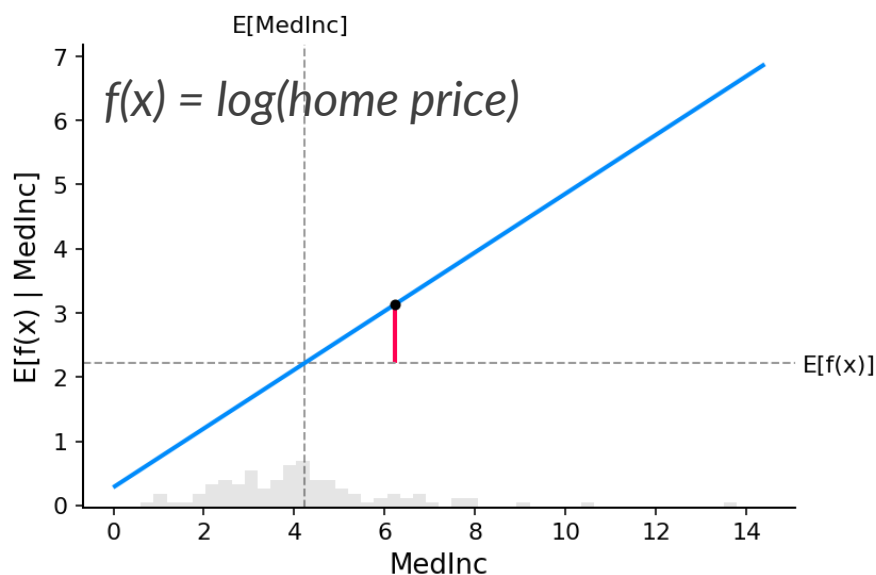


Neural networks can mix with conceptual models

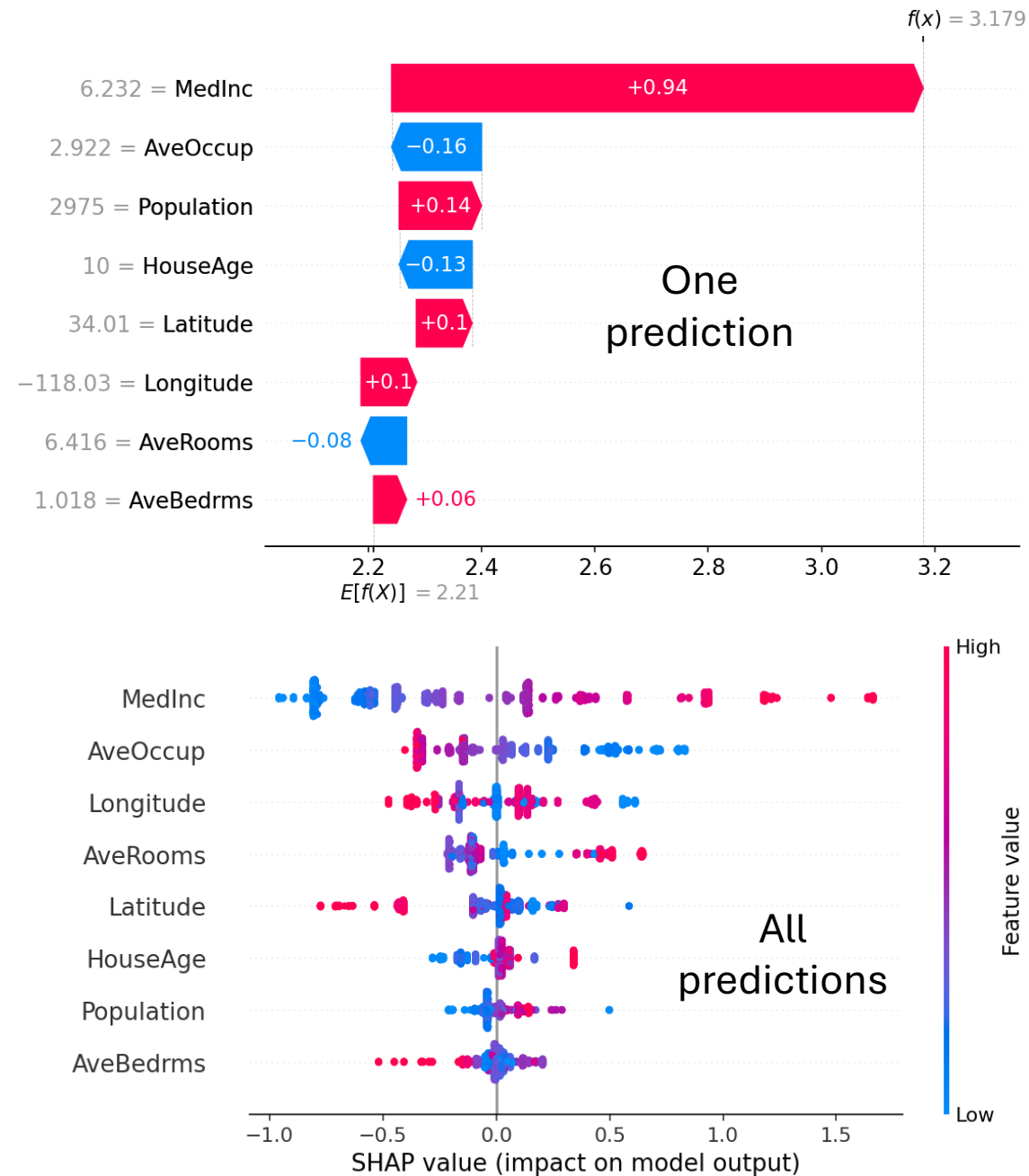
- Differentiable models for water quantity/quality/ecology:
 - freely mix neural network and process-based components
 - training (calibration) is efficient because of back-propagation
 - model is more interpretable; learning can focus on select processes



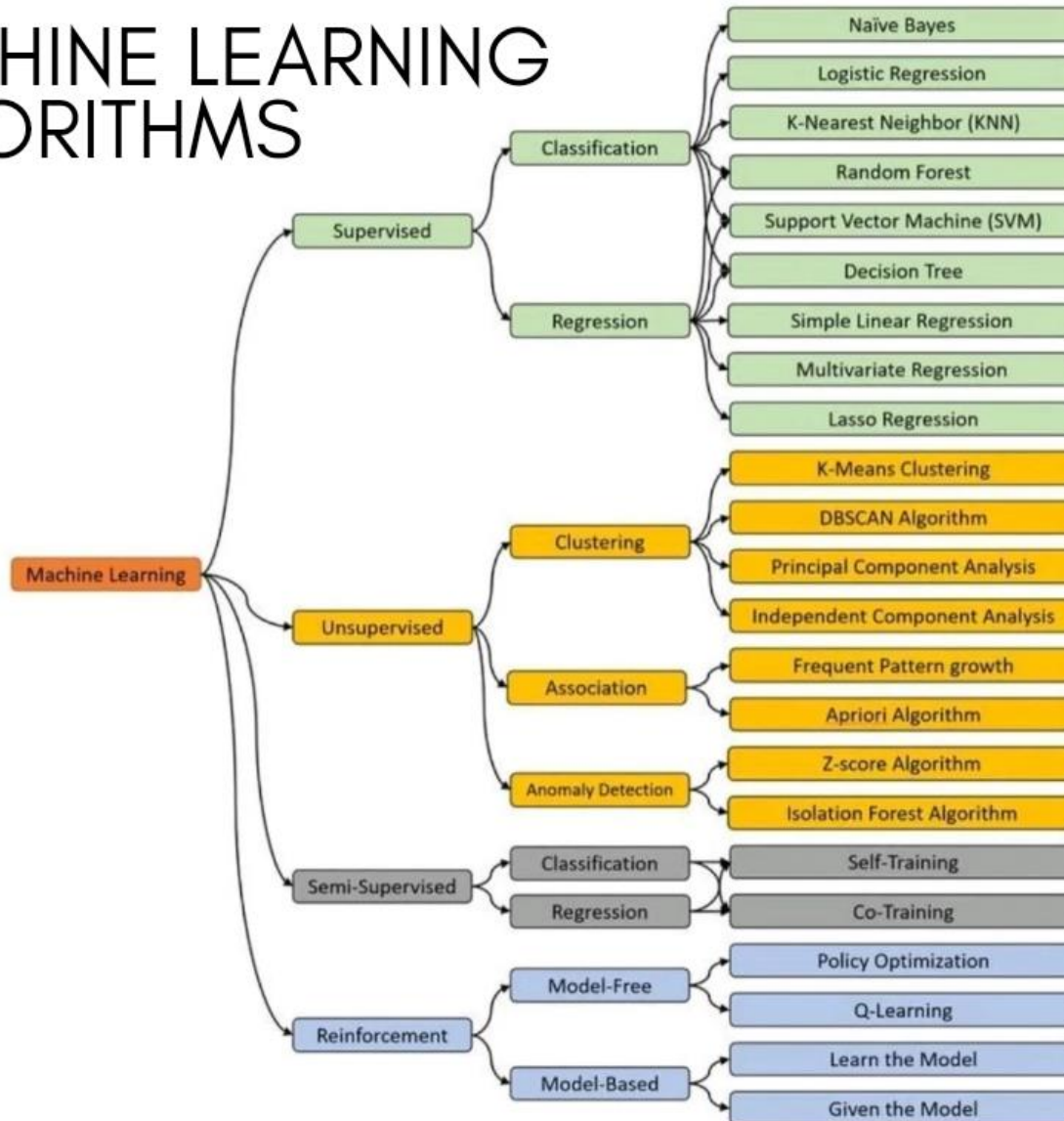
SHapley Additive exPlanations (SHAP)



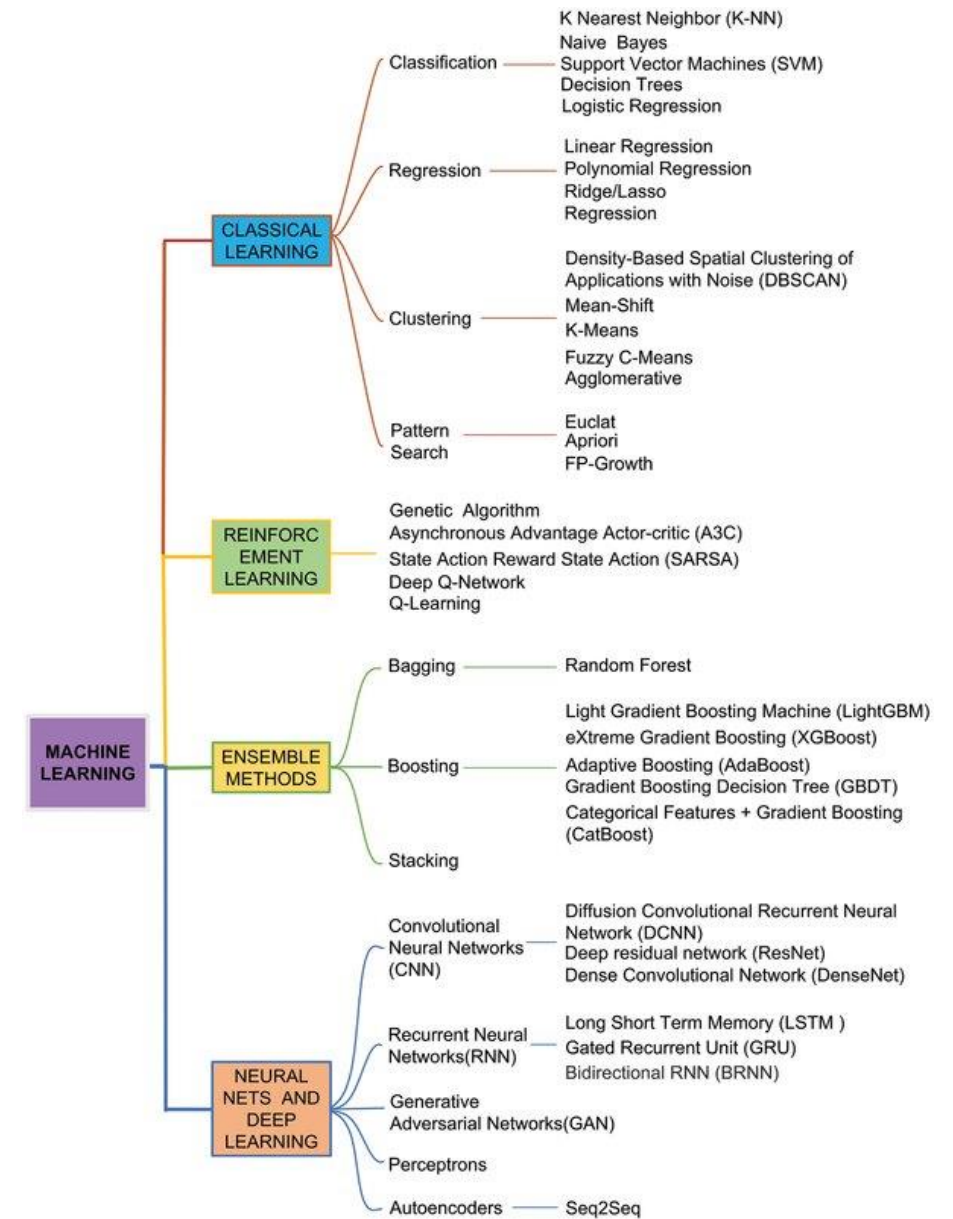
- Provides attribution – quantifies the effect of each input variable value on the prediction
- Additive – SHAP values sum to the difference between the baseline and current model prediction



MACHINE LEARNING ALGORITHMS

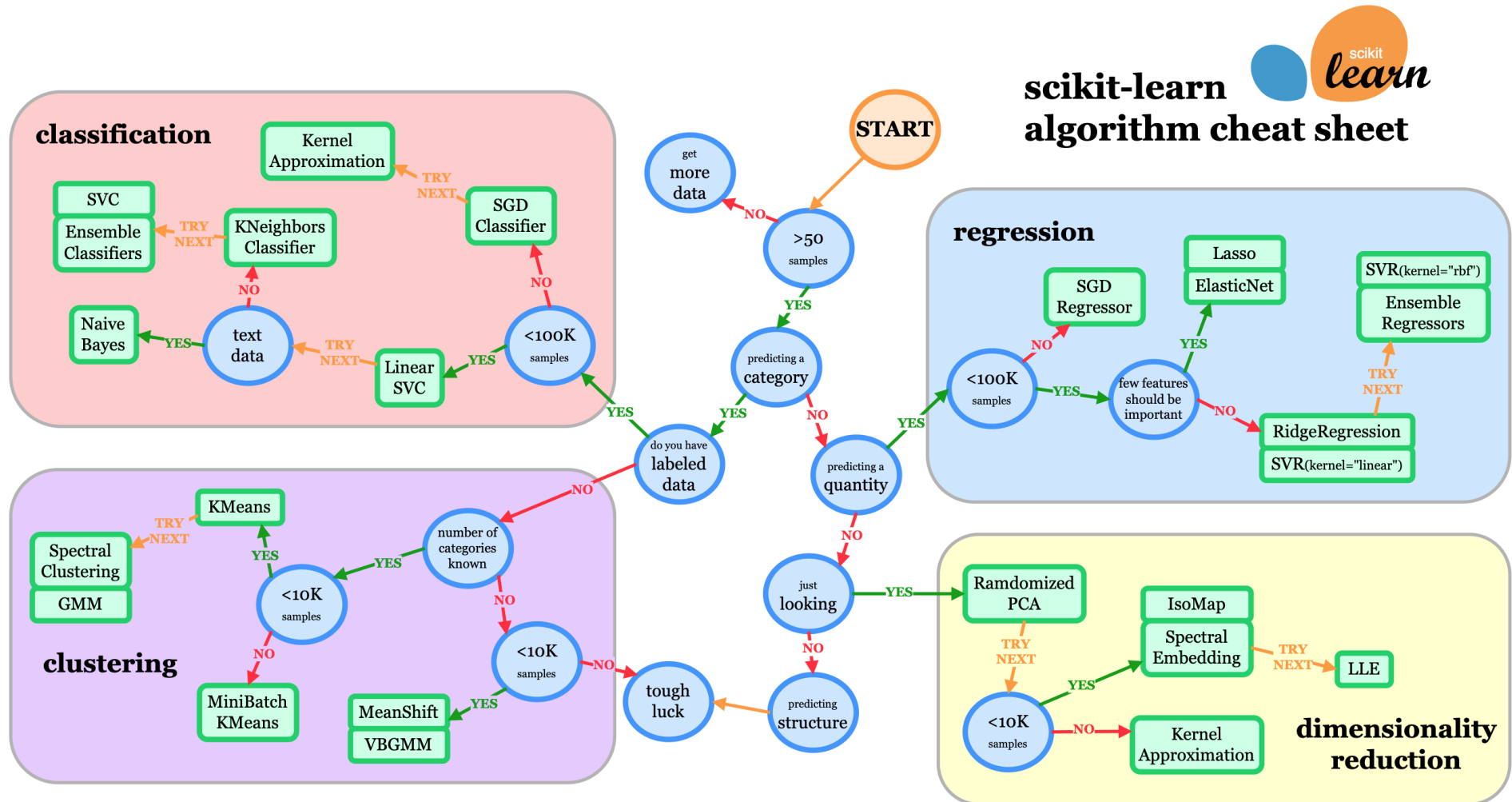


Abdullah 2024

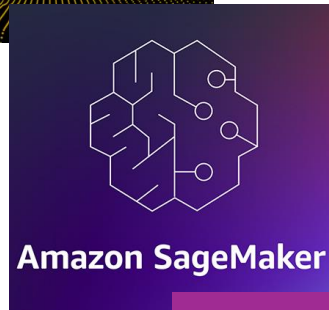
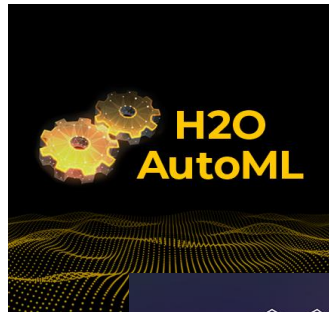


Gao et al. 2021

Choosing an ML method



Automatic ML selection (AutoML)

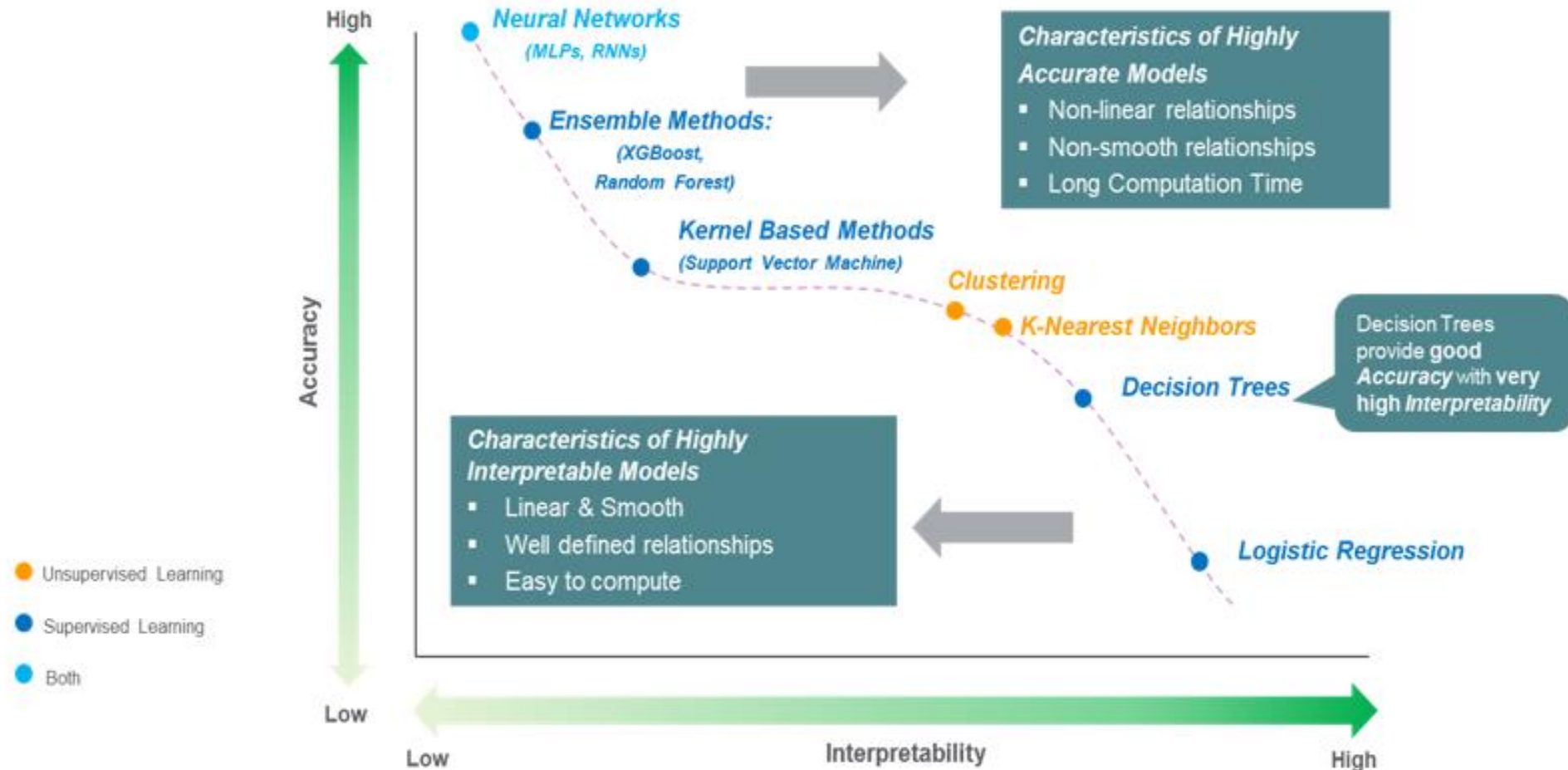


Many
others

- No-code or low-code fitting & selection of ML algorithms
- Try out many different algorithms
- Tune model hyperparameters (i.e., configurations)
- Can combine into ensembles
- Apply model explanation tools (XAI)

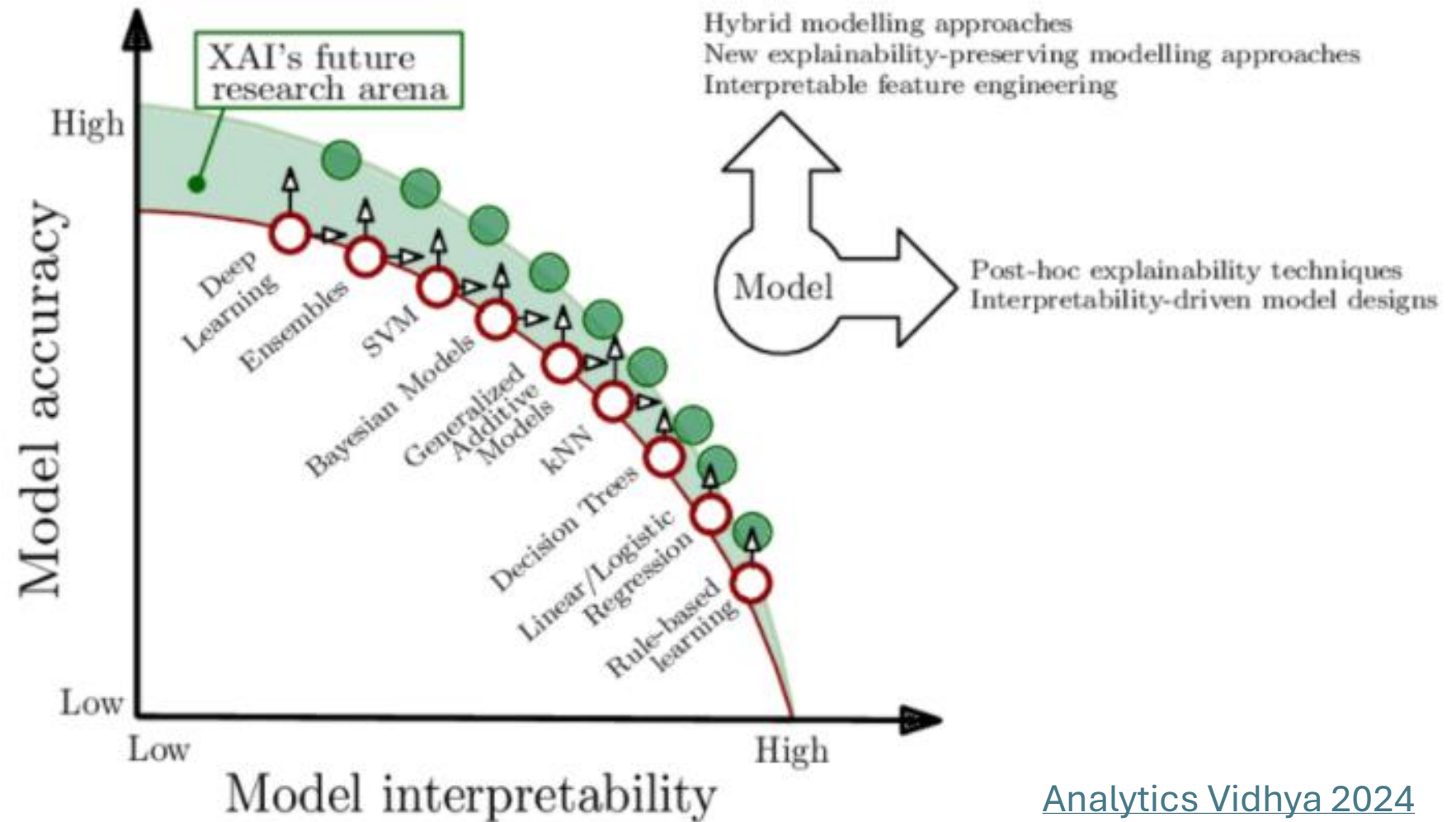
e.g., [H2O AutoML](#); [Amazon SageMaker Canvas](#);
an overview at [superannotate automl-guide](#)

Accuracy vs interpretability



Rane 2018

Accuracy *and* interpretability?



[Analytics Vidhya 2024](#)

GenAI use case: Hydro/ecological predictions



Ecological Informatics
Volume 80, May 2024, 102545



Foundation models in shaping the future of ecology

Albert Morera ^{a b}



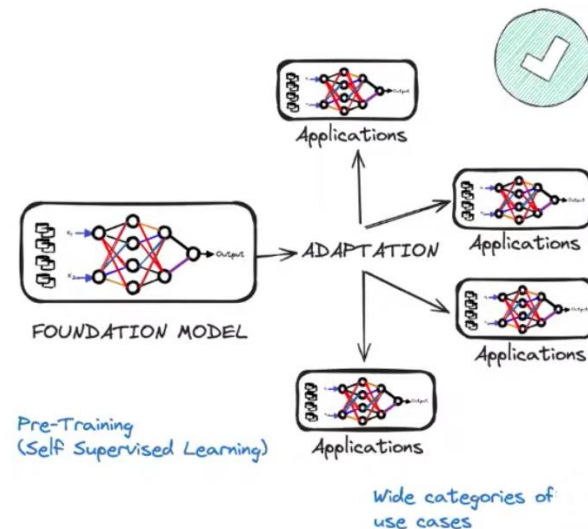
Towards Digital Twin: Introduction to Foundation Models for Geoscience

Sujit Roy, PhD

Computer Scientist
NASA IMPACT

Johannes Schmude, PhD

Senior Research Scientist
IBM Research

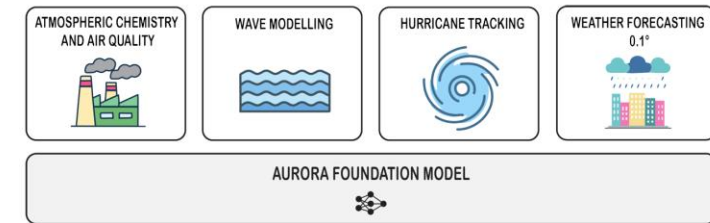


GRSS Webinar organized by the Earth Science Informatics Technical Committee

2

A FOUNDATION MODEL FOR THE EARTH SYSTEM

a



b

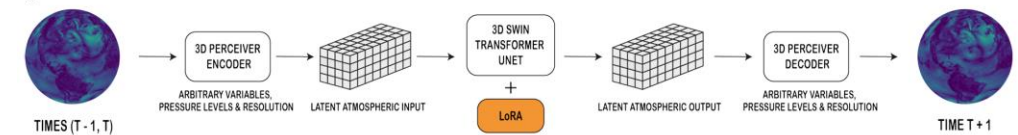


Fig. 1: Aurora is a 1.3 billion parameter foundation model for the Earth system. a: Aurora is pretrained on multiple heterogeneous datasets with different resolutions, variables, and pressure levels. The model is then fine-tuned

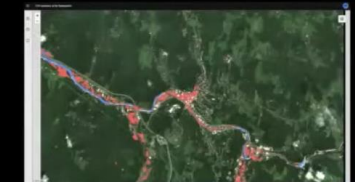
Finetuning Results for Flood Detection Example - Dataset

Paolo Fraccar...



<< Inference >>
(e.g., flood task)

Insights: Flood detection



Insights: Flood impact



	IoU (water)	F1 (water)	mIoU (both classes)	mF1-score (both classes)	mAcc (both classes)
Baseline [55]	24.21	-	-	-	-
VIT-base [19]	67.58	80.65	81.06	88.92	88.82
Swin [60]	79.43	88.54	87.48	93.13	90.63
Swin [60]	80.58	89.24	87.98	93.44	92.02
AFTER 50 EPOCHS					
Prithvi (not pretrained)	80.67	89.30	88.76	93.85	94.79
Prithvi (pretrained)	81.26	89.66	89.10	94.05	95.07
AFTER 500 EPOCHS					
Prithvi (not pretrained)	82.97	90.69	90.14	94.66	94.82
Prithvi (pretrained)	82.99	90.71	90.16	94.68	94.60

See <https://arxiv.org/abs/2310.18660>

Powered by Z

GenAI use case: Code development



Provide python code to implement a LSTM with three target variables



Certainly! Below is an example of how to implement an LSTM model in Python using Keras with TensorFlow as the backend. This example is designed for a dataset with three target variables.

Prerequisites

Make sure you have the necessary libraries installed:

bash

Copy code

```
pip install numpy pandas tensorflow
```

Example Code

python

```
import numpy as np
import pandas as pd
from sklearn.preprocessing import StandardScaler
from tensorflow.keras.models import Sequential
from tensorflow.keras.layers import LSTM, Dense, Dropout
from sklearn.model_selection import train_test_split

# Sample data generation
# Assume we have a DataFrame `data`
data = pd.DataFrame({
    'feature1': np.random.rand(1000),
    'feature2': np.random.rand(1000),
    'target1': np.random.rand(1000),
    'target2': np.random.rand(1000),
    'target3': np.random.rand(1000)
})

# Features and targets
X = data[['feature1', 'feature2']].values
y = data[['target1', 'target2', 'target3']].values
```

Explanation

1. **Data Preparation:** The code generates sample data with two features and three target variables. In practice, you would load your dataset here.
2. **Scaling:** The input features and target variables are scaled using `MinMaxScaler`.
3. **Reshape Input:** The input data is reshaped to fit the LSTM model's requirements.
4. **Model Building:** A simple LSTM model is created with one LSTM layer followed by a dropout layer and a dense layer for the output.
5. **Training:** The model is compiled and trained using the training set.
6. **Evaluation:** The model is evaluated on the test set, and predictions are made.

Feel free to modify the number of epochs, batch size, and model architecture based on your specific requirements and dataset characteristics.

```
# Scale the data
scaler_X = MinMaxScaler()
scaler_y = MinMaxScaler()

X_scaled = scaler_X.fit_transform(X)
y_scaled = scaler_y.fit_transform(y)

# Reshape input to be [samples, time steps, features]
y_scaled = y_scaled.reshape((y_scaled.shape[0], 1, X_scaled.shape[1]))

# Split the data into training and testing sets
X_train, X_test, y_train, y_test = train_test_split(X_scaled, y_scaled, test_size=0.2, random_state=42)

# Build the LSTM model
model = Sequential([
    LSTM(X_train.shape[1], X_train.shape[1]),
    Dropout(0.5),
    Dense(3)
])

# Compile the model
model.compile(optimizer='adam', loss='mse')

# Train the model
model.fit(X_train, y_train, epochs=100, batch_size=32, validation_data=(X_test, y_test))


# Evaluate the model
loss = model.evaluate(X_test, y_test)
print(f'Test Loss: {loss}')

# Make predictions
predictions = model.predict(X_test)

# Inverse transform the predictions to get original values
predictions_inverse = scaler_y.inverse_transform(predictions)
```


GenAI use case: Literature exploration

- Browse papers by “too long; didn’t read” (TLDR) summary



SEMANTIC SCHOLAR

chesapeake bay machine learning

About 23,600 results for “chesapeake bay machine learning”

Fields of Study ▾ Date Range ▾ Has PDF Author ▾ Journals & Conferences ▾

Machine Learning-Based Wave Model With High Spatial Resolution in Chesapeake Bay

Jian Shen Zhengui Wang Jiabi Du Yinglong J. Zhang Qubin Qin

Environmental Science, Computer Science · [Earth and Space Science](#) · 1 March 2024

TLDR A machine learning model using long short-term memory to simulate large-scale, high-resolution waves and shows promise as an alternative for wave forecasting and coupling with sediment and ecological models. [Expand](#)

[PDF](#) [Wiley](#) [Save](#) [Cite](#)

Use of interpretable machine learning to identify the factors influencing the nonlinear linkage between land use and river water quality in the Chesapeake Bay watershed

Zhenyu Zhang Jinliang Huang S. Duan Yaling Huang Juntao Cai Jing Bian

Environmental Science, Computer Science · [Ecological Indicators](#) · 1 July 2022

[32](#) [Publisher](#) [Save](#) [Cite](#)

Explainable machine learning improves interpretability in the predictive modeling of biological stream conditions in the Chesapeake Bay Watershed, USA.


K. Maloney C. Buchanan +5 authors Matthias Schmid Environmental Science, Biology ·

[Journal of Environmental Management](#) · 1 September 2022

[14](#) [PDF](#) [PubMed](#) [Save](#) [Cite](#)

GenAI use case: Literature exploration

- Browse papers by “too long; didn’t read” (TLDR) summary
- Ask for specific information

Ask This Paper  AI-Powered

Restart

Ask a question about "Seeing the roads through the trees: A benchmark for modeling spatial..." AI-Powered

Model A

which ML method performed best?

The U-Net model with ResNet-18 backbone performed the best among the common semantic segmentation models.

Supporting Statements

1/3

The receptive field of this model is 978.

View In PDF

Page 3 Results

Model B

which ML method performed best?

The DeepLabV3+ with ResNet-50 backbone performed slightly better overall, though results were similar across the common semantic segmentation models tested.

Supporting Statements

1/3

The other common semantic segmentation models all perform similarly, with the DeepLabV3+ ResNet-50 performing slightly better on all metrics but distance weighted recall (where the simplest model, a U-Net with ResNet-18 backbone performs best). We observe that the distance weighted recall over the "tree canopy over road" class is much lower than unweighted recall across all models (≈ 25% for the common semantic segmentation models), meaning that the models are performing worse at correctly identifying "tree canopy over road" the farther away it is from a "road" class.

View In PDF

Page 4 Conclusion

Model A Is Better

It's A Tie

Neither Are Helpful

Model B Is Better

GenAI use case: Literature exploration

- Browse papers by “too long; didn’t read” (TLDR) summary
- Ask for specific information
- Skim for key points more quickly
- Future: summarize multiple papers together

SEEING THE ROADS THROUGH THE TREES: A BENCHMARK FOR MODELING SPATIAL DEPENDENCIES WITH AERIAL IMAGERY

Caleb Robinson^{*1}, Isaac Corley², Anthony Ortiz¹, Rahul Dodhia¹
Juan M. Lavista Ferres¹, Peyman Najafirad²

Microsoft AI for Good Research Lab¹, University of Texas at San Antonio²

ABSTRACT

Fully understanding a complex high-resolution satellite or aerial imagery scene often requires spatial reasoning over a broad relevant context. The human object recognition system is able to understand object in a scene over a long-range relevant context. For example, if a human observes an aerial scene that shows sections of road broken up by tree canopy, then they will be unlikely to conclude that the road has actually been broken up into disjoint pieces by trees and instead think that the canopy of nearby trees is occluding the road. However, there is limited research being conducted to understand long-range context understanding of modern machine learning models. In this work we propose a road segmentation benchmark dataset, *Chesapeake Roads Spatial Context (RSC)*, for evaluating the spatial long-range context understanding of geospatial machine learning models and show how commonly used semantic segmentation models can fail at this task. For example, we show that a U-Net trained to segment roads from background in aerial imagery achieves an 84% recall on unoccluded roads, but just 63.5% recall on roads covered by tree canopy despite being trained to model both the same way. We further analyze how the performance of models changes as the relevant context for a decision (unoccluded roads in our case) varies in distance. We release the code to reproduce our experiments and dataset of imagery and masks to encourage future research in this direction – <https://github.com/isaaccorley/ChesapeakeRSC>.

Index Terms— remote sensing, spatial context, road extraction

1. INTRODUCTION

Deep convolutional neural networks (CNN) and vision transformers (ViT) have shown impressive performance in geospatial machine learning tasks including land use and land cover (LULC) segmentation, scene understanding and classification, and building detection and segmentation [1, 2, 3]. It has been shown that, unlike the human vision system, modern

neural networks are often biased towards local textures and other local features while ignoring long-range dependencies even when global information is available [4, 5, 6]. This phenomenon is often overlooked since models can still perform well in most common benchmark datasets while only using local features. For example, Brendel et al. show that a bag of 32 × 32 features can achieve high performance (87.6% top-5 accuracy) on ImageNet [7].

Other vision applications like Visual Question Answering (VQA) require models to perform spatial reasoning [8] and, with the success of general purpose language models, there has been an explosion of research adapting language models to be able to capture long-range dependencies using transformers [9, 10]. Similarly there has been a revival of recurrent neural networks (RNN) [11] via state space models (SSM) [12, 13, 14, 15, 16, 17, 18] to avoid the quadratic cost of attention when modeling long sequences. These methods have recently been successfully applied to modeling images as sequences for image classification [19] and generation [20, 21] as a replacement to their fully convolutional counterparts.

Multiple geospatial machine learning applications require models that are able to understand longer range dependencies in imagery. For example, identifying burn scars [22], estimating road network connectivity under occlusions from tree canopy or shadows, and identifying specific land use classes are examples of such applications [23, 24, 25]. However, there are no existing benchmark datasets designed specifically to test the long-range spatial reasoning capabilities of existing machine learning models in remote sensing settings. In this work we present a novel semantic segmentation dataset, *Chesapeake Roads Spatial Context (RSC)*, containing high-resolution aerial imagery and labels including “background”, “road” and “tree canopy over road” categories which we use to evaluate a machine learning model’s ability to incorporate long-range spatial context into predictions. Additionally, we perform an analysis of the long-range reasoning capabilities of multiple canonical segmentation models and find that performance decreases as a function of distance away from the necessary context needed to make a correct prediction. We release our code on GitHub and dataset publicly on Hugging-

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Skimming Highlights

AI-generated highlighting
to support skimming

Settings

Goal In this work we propose a road segmentation benchmark dataset, *Chesapeake Roads Spatial Context (RSC)*, for evaluating the spatial longrange context understanding of geospatial machine learning models and show how commonly used semantic segmentation models can fail at this task. **Page 1**

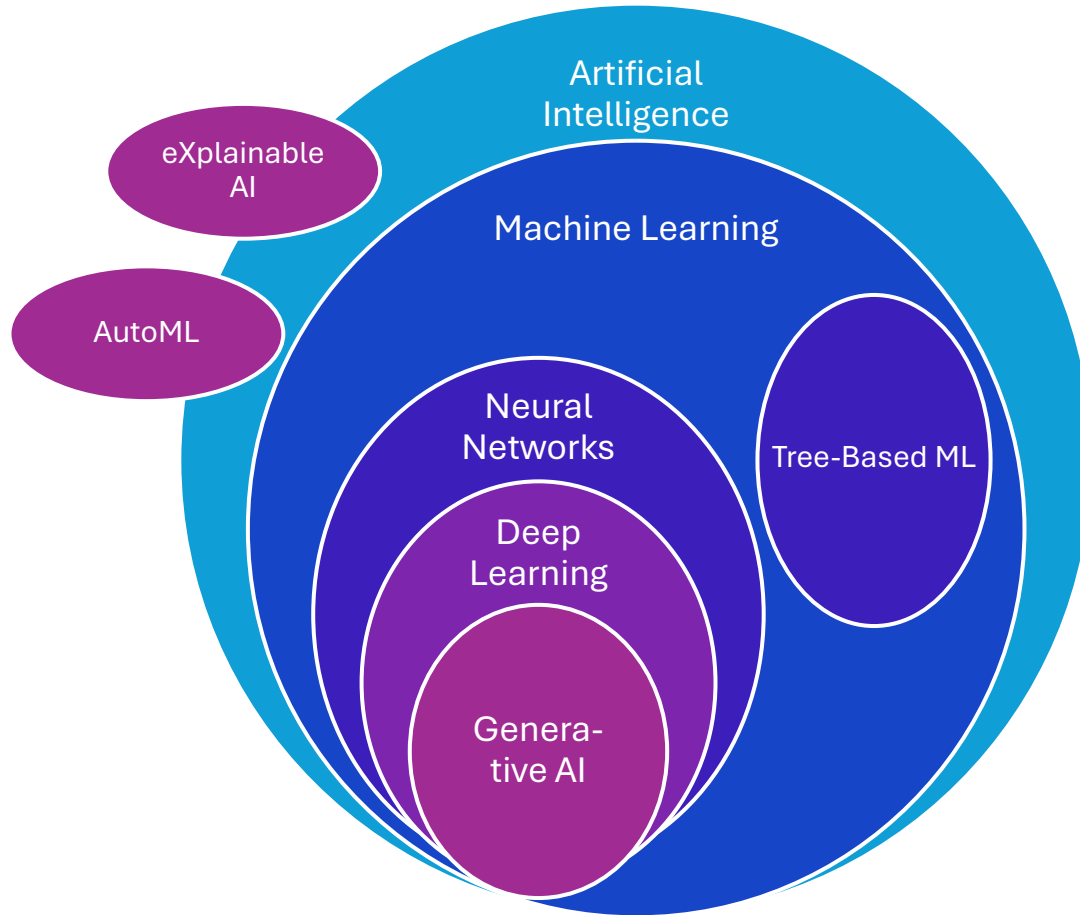
Result For example, we show that a U-Net trained to segment roads from background in aerial imagery achieves an 84% recall on unoccluded roads, but just 63. **Page 1**

Result 5% recall on roads covered by tree canopy despite being trained to model both the same way. **Page 1**

Result Additionally, we perform an analysis of the long-range reasoning capabilities of multiple canonical segmentation models and find that performance decreases as a function of distance away from the necessary context needed to make a correct prediction. **Page 1**

Method Each patch is 512 × 512 pixels at a 1 m / pixel spatial resolution 2, and contains 4 band (red, green, blue, near infrared) aerial imagery from 2018, and per-pixel land cover masks with “back1 Links to code and data. 2 We reproject

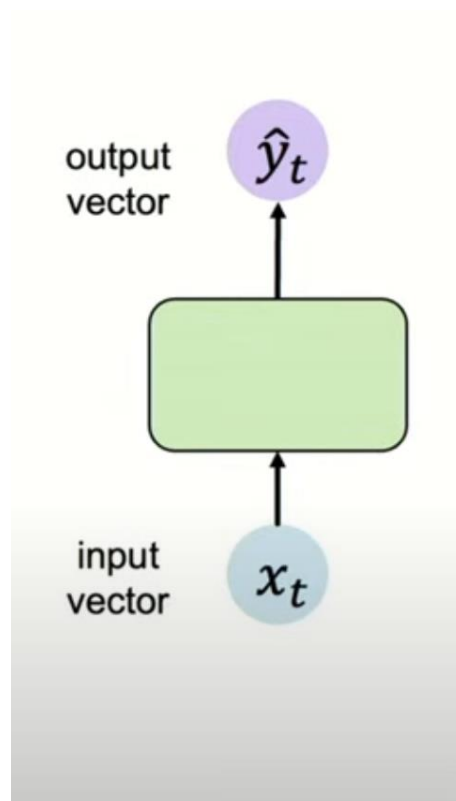
Conclusions



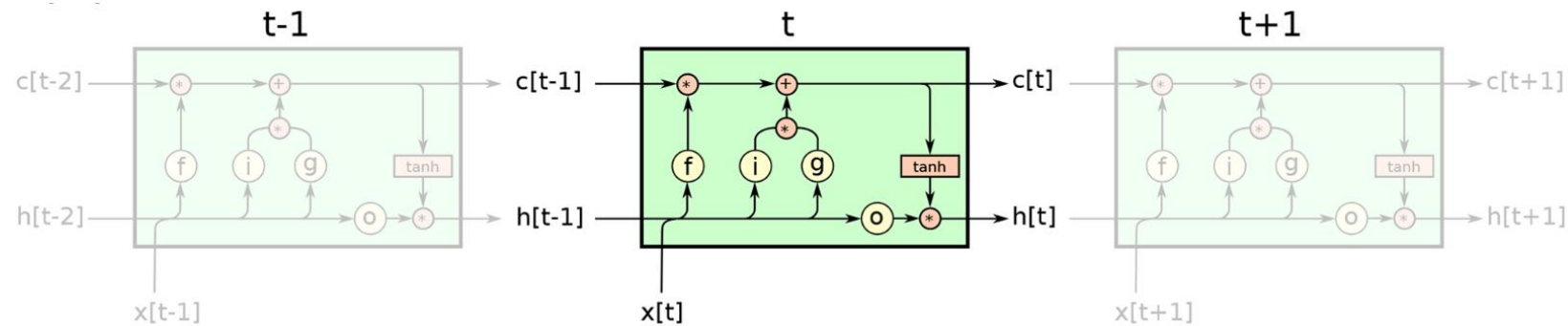
- Chesapeake AI is mostly ML (useful for brevity?)
- Many great algorithms & tools exist and are emerging
- Neural networks are endlessly flexible...but tree ensembles sometimes still outperform
- Generative AI is a whole new game with new uses to consider



Recurrent neural networks (e.g., for timeseries)



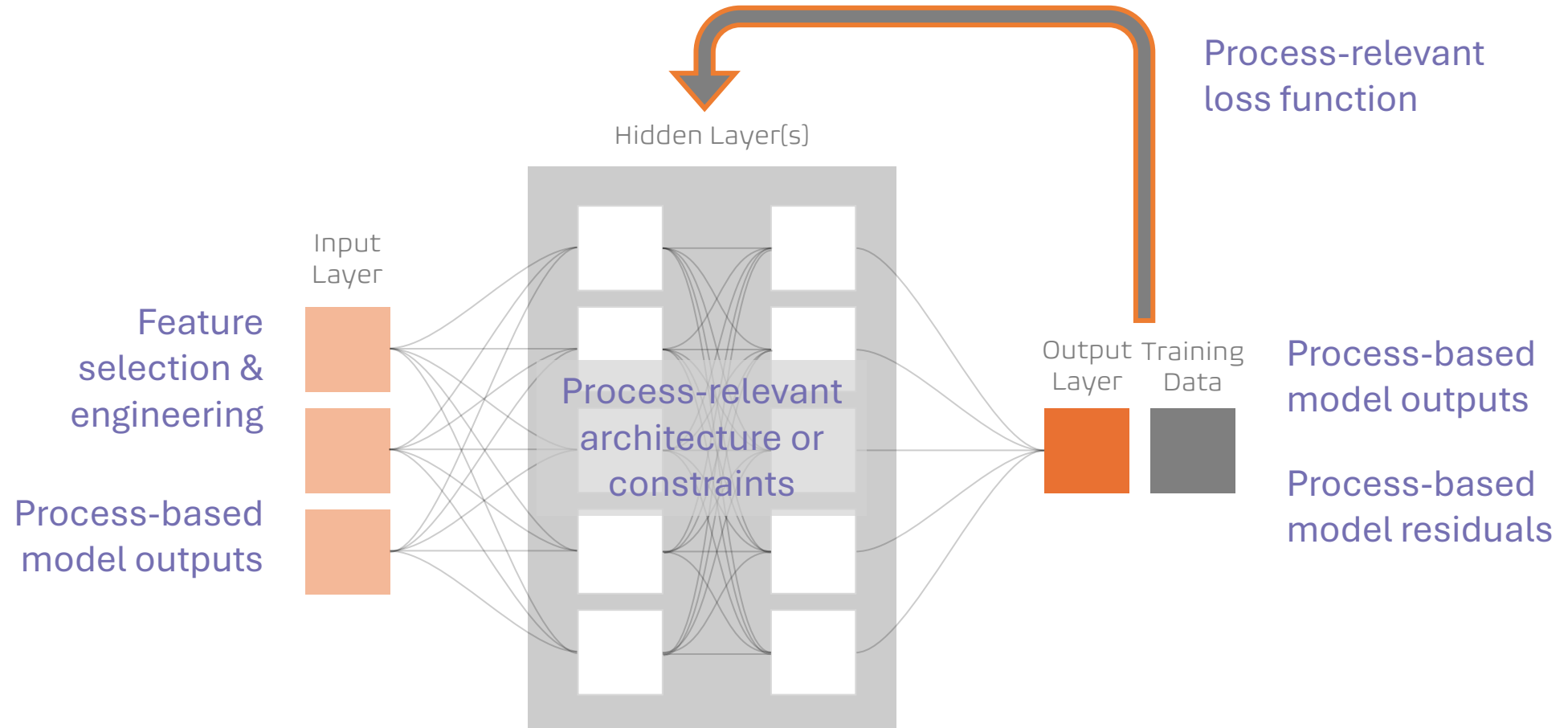
Long short-term memory (LSTM) networks (even better for timeseries)



input gate:
$$i[t] = \sigma(\underline{\mathbf{W}}_i \mathbf{x}[t] + \underline{\mathbf{U}}_i \mathbf{h}[t-1] + \underline{\mathbf{b}}_i),$$

learnable parameters

Process-guided deep learning (PGDL)



Concepts expanded from [Willard et al. 2022](#)

Figure by Ellen Bechtel, modified from [Appling et al. 2022](#)